



RRRRRRRR	MM	MM	11	UU	UU	PPPPPPPP	DDDDDDDD	AAAAAA	TTTTTTTT	EEEEEEEEE
RRRRRRRR	MM	MM	11	UU	UU	PPPPPPPP	DDDDDDDD	AAAAAA	TTTTTTTT	EEEEEEEEE
RR	RR	MMMM	MMMM	1111	UU	PP	PP	DD	AA	AA
RR	RR	MMMM	MMMM	1111	UU	PP	PP	DD	AA	AA
RR	RR	MM	MM	11	UU	PP	PP	DD	AA	AA
RR	RR	MM	MM	11	UU	PP	PP	DD	AA	AA
RRRRRRRR	MM	MM	11	UU	UU	PPPPPPPP	DD	DD	AA	AA
RRRRRRRR	MM	MM	11	UU	UU	PPPPPPPP	DD	DD	AA	AA
RR	RR	MM	MM	11	UU	PP	DD	DD	AAAAAAA	TT
RR	RR	MM	MM	11	UU	PP	DD	DD	AAAAAAA	TT
RR	RR	MM	MM	11	UU	PP	DD	DD	AA	AA
RR	RR	MM	MM	111111	UUUUUUUUUU	PP	DDDDDDDD	AA	AA	TT
RR	RR	MM	MM	111111	UUUUUUUUUU	PP	DDDDDDDD	AA	AA	TT

....

LL		SSSSSSS
LL		SSSSSSS
LL		SS
LL		SS
LL		SS
LL		SSSSS
LL		SSSSS
LL		SS
LL		SS
LL		SS
LLLLLLLL		SSSSSSS
LLLLLLLL		SSSSSSS

RM1UPDATE  
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SEQUENTIAL SPECIFIC UPDATE

F 14

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DECLARATIONS  
RM\$UPDATE1 - HIGH LEVEL SEQUENTIAL \$UPDATE

0000 1 \$BEGIN RM1UPDATE,000,RMS\$RMS1,<SEQUENTIAL SPECIFIC UPDATE>  
0000 2  
0000 3 :\*\*\*\*\*  
0000 4 :\*\*\*\*\*  
0000 5 :\*  
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0000 28 :++  
0000 29 Facility: rms32  
0000 30  
0000 31 Abstract:  
0000 32 this module provides sequential file organization  
0000 33 specific processing for the \$update function.  
0000 34  
0000 35  
0000 36 Environment:  
0000 37 star processor running starlet exec.  
0000 38  
0000 39 Author: L f laverdure, creation date: 14-JUL-1977  
0000 40  
0000 41 Modified By:  
0000 42  
0000 43 V03-010 JEJ0051 J E Johnson 07-Aug-1984  
0000 44 Back out JEJ0049 due to some unexplained side effects.  
0000 45  
0000 46 V03-009 JEJ0049 J E Johnson 23-Jul-1984  
0000 47 Alter the logic in BLDREC to force a flush of the current  
0000 48 buffer if it is exactly filled by the record instead of  
0000 49 waiting for the next operation to force it out.  
0000 50  
0000 51 V03-008 TSK0001 Tamar Krichevsky 9-Dec-1983  
0000 52 Add support for BI journaling and recovery. First, make sure  
0000 53 the buffer is always filled. That is, no optimizations are  
0000 54 done (such as skipping reads or doing short reads) when the  
0000 55 file is being BI journaled. We need the whole record in the  
0000 56 buffer, so that it can be copied to the journal entry.  
0000 57 Second, if BI recovery is occurring, do not append any missing  
0000 58 STREAM terminators to the end of a record. The data put back  
0000 59 in the file must be exactly the same as that which was taken  
0000 60 out. Appending missing terminators to the end record may  
0000 61 overwrite data.  
0000 62  
0000 63 V03-007 TSK0002 Tamar Krichevsky 22-Jun-1983  
0000 64 Fix broken branch to RM\$SEQJNL.  
0000 65  
0000 66 V03-006 TSK0001 Tamar Krichevsky 21-Jun-1983  
0000 67 Add support for journaling \$UPDATE operations.  
0000 68  
0000 69 V03-005 TMK0001 Todd M. Katz 27-Dec-1982  
0000 70 Clear the bit IRBSV\_FIND\_LAST as soon as RMSUPDATE1 is entered.  
0000 71  
0000 72 V03-004 KPL0001 Peter Lieberwirth 20-Dec-1982  
0000 73 Fix a bug introduced some time during V3.0 development that  
0000 74 broke updating when the multi-block count is 1 and the record  
0000 75 happened to be just the right length (like 256 for example).  
0000 76 Improve the commentary where the magic is.  
0000 77  
0000 78 V03-003 KBT0419 Keith B. Thompson 30-Nov-1982  
0000 79 Change ifb\$w\_devbefsiz to ifb\$l\_devbefsiz  
0000 80  
0000 81 V03-002 KBT0150 Keith B. Thompson 20-Aug-1982  
0000 82 Reorganize psects  
0000 83  
0000 84 ; V03-001 KBT0090 Keith B. Thompson 13-Jul-1982

0000	85	:	Clean up psects
0000	86	:	
0000	87	:	V02-015 TMK0034 Todd M. Katz 22-Dec-1981
0000	88	:	Fix a broken branch by change a BRW RM\$PUT_UNIT_REC
0000	89	:	to a JMP.
0000	90	:	
0000	91	:	V02-014 RAS0030 Ron Schaefer 25-Aug-1981
0000	92	:	Fix broken branch caused by _device parsing.
0000	93	:	
0000	94	:	V02-013 RAS0028 Ron Schaefer 20-Aug-1981
0000	95	:	Change FAB\$CSTM11 to FAB\$CSTM.
0000	96	:	
0000	97	:	V02-012 RAS0016 Ron Schaefer 6-Aug-1981
0000	98	:	Add stream file support.
0000	99	:	
0000	100	:	V02-011 REFORMAT R A Schaefer 25-Jul-1980
0000	101	:	Reformat the source
0000	102	:	
0000	103	:	V010 JAK0040 J A Krycka 15-FEB-1980
0000	104	:	fix bug in network \$update.
0000	105	:	
0000	106	:	
0000	107	:	--
0000	108	:	

```
0000 110 .SBTTL DECLARATIONS
0000 111
0000 112 :
0000 113 : Include Files:
0000 114 :
0000 115
0000 116 :
0000 117 : Macros:
0000 118 :
0000 119
0000 120     $IFBDEF
0000 121     $DEVDEF
0000 122     $FABDEF
0000 123     $RABDEF
0000 124     $IRBDEF
0000 125     $BDBDEF
0000 126     $RMSDEF
0000 127     $RJRDEF
0000 128
0000 129 :
0000 130 : Equated Symbols:
0000 131 :
0000 132
0000 133     LF=10
0000 0000000A 134     CR=13
0000 135
0000 136 :
0000 137 : Own Storage:
0000 138 :
0000 139
0000 140 :
0000 141 : Stream format default terminators (DFT)
0000 142 :
0000 143 STM_FMT_DFT:
00 0A 0D 02 0000 144     .BYTE 2, CR, LF, 0      : FABSC_STM
00 00 0A 01 0004 145     .BYTE 1, LF, 0, 0      : FABSC_STMLF
00 00 0D 01 0008 146     .BYTE 1, CR, 0, 0      : FABSC_STMCR
000C 147
```

000C 149 .SBTTL RMSUPDATE1 - HIGH LEVEL SEQUENTIAL SUPDATE  
000C 150  
000C 151 :++  
000C 152 RMSUPDATE1: high level sequential \$update  
000C 153 RMSUPDATE\_ALT: alternate entry point for put random  
000C 154  
000C 155 this module performs the following functions:  
000C 156  
000C 157 1. calls rm\$putsetup1 to perform various setups  
000C 158 2. verifies that the file is on disk, that we have a  
000C 159 current record, and that the size is not changing  
000C 160 3. reads the block containing the record if necessary  
000C 161 4. moves the updated record to the block buffer setting  
000C 162 the buffer dirty flag  
000C 163  
000C 164 Calling sequence:  
000C 165  
000C 166 entered via case branch from rm\$update at rm\$update1.  
000C 167  
000C 168 Input Parameters:  
000C 169  
000C 170 r11 impure area address  
000C 171 r10 ifab addr  
000C 172 r9 irab addr  
000C 173 r8 rab addr  
000C 174  
000C 175 Implicit Inputs:  
000C 176  
000C 177 the contents of the rab and related irab and ifab.  
000C 178  
000C 179 Output Parameters:  
000C 180  
000C 181 r7 thru r1 destroyed  
000C 182 r0 status  
000C 183  
000C 184 Implicit Outputs:  
000C 185  
000C 186 various fields of the rab are filled in to reflect  
000C 187 the status of the operation (see functional spec  
000C 188 for details).  
000C 189  
000C 190 the irab is similarly updated.  
000C 191  
000C 192 Completion Codes:  
000C 193  
000C 194 standard rms (see functional spec).  
000C 195  
000C 196 Side Effects:  
000C 197  
000C 198 none  
000C 199  
000C 200 :--  
000C 201  
000C 202 RMSUPDATE1:  
000C 203 \$T\$TPT UPDATE1  
0012 204 CSB #IRBV\$V FIND LAST,(R9) ; last operation is no longer \$FIND  
000C 205 BSBW RM\$PUTSETUPT ; perform various update setups

3A 6A 32 50 E9 0019 206 BLBC R0\_UPDERR  
 3E E0 001C 207 BBS #IFBSV\_DAP,(R10),NTUPD ; branch if network file access  
 0020 208  
 0020 209 ; make various legal operation checks  
 0020 210 ;  
 0020 211 ;  
 0020 212 ;  
 62 A9 B5 0020 213 TSTW IRBSW\_CSIZ(R9) ; was there a current rec  
 1E 13 0023 214 BEQL ERRCUR ; branch if no  
 50 AA 91 0025 215 CMPB IFBSB\_RFMORG(R10),- ; stream format?  
 04 0028 216 #FABSC\_STM  
 06 1E 0029 217 BGEQU 10S ; no size check for stream  
 62 A9 51 B1 002B 218 CMPW R1,IRBSW\_CSIZ(R9) ; new size = current rec size?  
 0B 12 002F 219 BNEQ ERRRSZ ; branch if not  
 52 6A 1C E0 0031 220 10\$: BBS #DEV\$V\_RND,IFBSL\_PRIM\_DEV(R10),UPDATE ; branch if disk  
 0035 221  
 0035 222 ; handle errors  
 0035 223 ;  
 0035 224 ;  
 0035 225 ;  
 12 11 0035 226 RMSERR IOP ; device not disk  
 003A 227 BRB UPDERR  
 003C 228  
 003C 229 ERRRSZ:  
 0B 11 0041 230 RMSERR RSZ ; record size change attempted  
 0043 231 BRB UPDERR  
 0043 232  
 04 11 0043 233 ERRCUR:  
 0043 234 RMSERR CUR ; no current record  
 0048 235 BRB UPDERR  
 004A 236  
 40 A9 8E 7D 004A 237 UPDERR\_RSTNRP:  
 004A 238 MOVQ (SP)+,IRBSL\_NRP\_VBN(R9) ; restore np  
 004E 239 ; and fall thru to upderr1  
 62 A9 B4 004E 240 UPDERR:  
 10 A8 D4 0051 241 CLRW IRBSW\_CSIZ(R9) ; indicate no current record  
 14 A8 B4 0054 242 CLRL RABSW\_RFA(R8) ; zero rfa  
 FFA6' 31 0057 243 CLRW RABSW\_RFA+4(R8)  
 005A 244 BRW RMSEXRMS  
 005A 245  
 005A 246 ; perform network update function  
 005A 247 ;  
 005A 248 ;  
 005A 249 ;  
 005A 250 NTUPD:  
 FF9F' 30 005A 251 SSB #IRBSV\_UPDATE,(R9) ; mark this as an update function  
 005E 252 BSBW RMSPUT\_UNIT\_REC ; join network \$put code  
 0061 253  
 0061 254 ; set cache read flags approriately based upon the situation  
 0061 255 ;  
 0061 256 ; The idea here is that if we're writing an entire block (the record fills  
 0061 257 ; up an entire block or more) we don't have to read the block in, because  
 0061 258 ; it will be totally overwritten anyway. However, if the record does not fill  
 0061 259 ; an entire block (if there are records before or after the record to update  
 0061 260 ; in the same block) then the block must be read in.  
 0061 261 ;  
 0061 262 ;

0061 263 : If the record to be updated starts on a block boundary and either ends on  
 0061 264 a block boundary or the end does not fit in the buffer  
 0061 265 : Then r3 is set to 2 to indicate a short read (r2 set to # of blocks to read)  
 0061 266 : Else r3 is cleared indicating a full buffer is to be read  
 0061 267  
 0061 268  
 0061 269  
 0061 270 NOFIT:  
 4C A9 B5 0061 271 TSTW IRB\$W RP\_OFFSET(R9) ; all blocks of record don't fit in buffer  
 08 13 0064 272 BEQL NOREAD ; is the start offset = 0?  
 0066 273 READ\_FIRST:  
 52 B4 0066 274 CLRW R2 ; branch if yes (no read required)  
 42 11 0068 275 BRB GETBLK ; only the 1st blk needs to be read  
 006A  
 006A  
 006A 276  
 006A 277 : check for ending offset = 0 and if so omit entire read  
 006A 278  
 006A 279  
 006A 280  
 006A 281 CHKEND: TSTW R0 ; is end offset 0?  
 03 50 B5 006A 282 BNEQ GETBLK ; branch if not (must read)  
 3E 12 006C 283 NOREAD: CMPB IFB\$B RFMORG(R10),#FAB\$C VFC ; rfm = vfc?  
 AA 91 006E 284 BEQL GETBLK ; branch if yes - can't optimize  
 38 13 0072  
 0074  
 0074 285  
 0074 286 : entry point for put past current eof block  
 0074 287  
 0074 288  
 0074 289  
 0074 290 NOREAD1:  
 53 01 D0 0074 291 MOVL #1,R3 ; flag read not needed  
 33 11 0077 292 BRB GETBLK  
 0079  
 0079 293  
 0079 294 : entry point from put random  
 0079 295  
 0079 296 : check for past eof block implying no read required  
 0079 297  
 0079 298  
 0079 299  
 0079 300 RMSUPDATE ALT::  
 74 AA 48 A9 D1 0079 301 CMPL IRB\$L RP\_VBN(R9),IFB\$L\_EBK(R10) ; past eof block?  
 07 1F 007E 302 BLSSU UPDATE ; branch if not  
 F2 1A 0080 303 BGTRU NOREAD1 ; branch if yes  
 5C AA B5 0082 304 TSTW IFB\$W FFB(R10) ; any data in block?  
 ED 13 0085 305 BEQL NOREAD1 ; branch if none

0087 307  
 0087 308  
 0087 309 ; current register contents:  
 0087 310  
 0087 311 ; r11-r8 normal rms  
 0087 312 ; r6 record data length in bytes  
 0087 313 ; r5 record data address  
 0087 314 ; r1 total record size including overhead bytes  
 0087 315  
 0087 316  
 0087 317 ; UPDATE:  
 0087 318  
 0087 319  
 0087 320 ; compute # of blocks to be read in if necessary  
 0087 321  
 0087 322  
 53 02 D0 0087 323 MOVL #2,R3 ; set flag for read required,  
 50 51 4C A9 A1 008A 324 ; explicit # of blocks  
 008A 325 ADDW3 IRB\$W\_RP\_OFF(R9),R1,R0 ; get end offset  
 008F 326  
 008F 327 ; Note that: R0 - offset from buffer start to end of record+1  
 008F 328 ; RP\_OFF - offset from buffer start to start of record  
 52 52 50 01 A3 008F 329  
 52 52 07 09 EF 0093 330 SUBW3 #1,R0,R2 ; get actual end  
 50 FEO0 8F AA 0098 331 EXTZV #9,#7,R2,R2 ; get number of blocks - 1 in R2  
 55 A9 52 91 009D 332 BICW2 #^XFE00,R0 ; offset in last block  
 BE 1A 00A1 333 CMPB R2,IRB\$B\_MBC(R9) ; all blocks fit in buffer?  
 00A3 334 BGTRU NOFIT ; branch if not  
 00A3 335  
 00A3 336 ; all blocks containing the desired record fit in the buffer  
 00A3 337 ; check to see if either starting or ending offset is zero allowing  
 00A3 338 ; for a short or null read  
 00A3 339  
 00A3 340 ;  
 00A3 341  
 4C A9 B5 00A3 342 TSTW IRB\$W\_RP\_OFF(R9) ; start offset = 0?  
 C2 13 00A6 343 BEQL CHKEND ; branch if yes  
 50 B5 00A8 344 TSTW R0 ; end offset = 0?  
 BA 13 00AA 345 BEQL READ\_FIRST ; branch if yes (read blk 1 only)  
 00AC 346  
 00AC 347 ; beginning and ending blocks are partially full.  
 00AC 348 ; read blocks in before update.  
 00AC 349  
 00AC 350 ;  
 00AC 351  
 00AC 352 ; GETBLK:  
 00AC 353  
 00AC 354 ;  
 00AC 355 ; save current np and set np from rp  
 00AC 356 ;  
 00AC 357  
 00AC 358 ASSUME IRB\$W\_NRP\_OFF EQ IRB\$L\_NRP\_VBN+4  
 40 A9 40 A9 7D 00AC 359 MOVQ IRB\$L\_NRP\_VBN(R9),-(SP)  
 00B0 360 MOVQ IRB\$L\_RP\_VBN(R9),IRB\$L\_NRP\_VBN(R9)  
 00B5 361  
 00B5 362 ;  
 00B5 363 ; Now that all the checks have been done to optimize the number of blocks to be

00B5 364 ; read, if this file is being BI journaled, ignore any optimizations and read in  
00B5 365 ; everything.  
00B5 366 ;  
02 00A0 CA 02 E1 00B5 367 ; BBC #IFB\$V\_BI, IFB\$B\_JNLFLG(R10), 5\$ ; If BI journaling,  
53 D4 00BB 368 CLRL R3 ; Turn off read flags  
00BD 369 ;  
00BD 370 ; locate buffer, possibly reading in the current block(s) containing  
00BD 371 ; the record  
00BD 372 ;  
FF40' 30 00BD 373 5\$: BSBW RM\$GETBLKNRP  
87 50 E9 00C0 374 BLBC R0,UPDERR\_RSTNRP  
00C3 375

00C3 377  
 00C3 378  
 00C3 379 ; current register contents:  
 00C3 380  
 00C3 381 r11-r8 standard rms  
 00C3 382 r7 end block pointer  
 00C3 383 r6 record data length in bytes  
 00C3 384 r5 record data address in bytes  
 00C3 385 r4 address of current bdb  
 00C3 386 r1 address of current block in buffer  
 00C3 387  
 00C3 388 ; If journaling is enabled for this file, create and write a journal entry  
 00C3 389 for the current record.  
 00C3 390  
 00C3 391  
 00A0 CA 95 00C3 392 TSTB IFB\$B\_JNLFLG(R10) ; Any journaling enabled?  
 15 13 00C7 393 BEQL UPDATE REC ; No, update record in file  
 02 BB 00C9 394 PUSHR #^M<R15 ; Yes, save ptr to record destination  
 1C DD 00CB 395 PUSHL #RJR\$ UPDATE ; Operation to be journaled is a \$PUT  
 00000000'EF 16 00CD 396 JSB RMSSEQJNL ; Journal record  
 5E 04 C0 00D3 397 ADDL2 #4, SP ; Remove argument from stack  
 02 BA 00D6 398 POPR #^M<R1> ; Restore ptr to record destination  
 03 50 E8 00D8 399 BLBS R0, UPDATE REC ; If successful, update record  
 FF6C 31 00DB 400 BRW UPDERR\_RSTNRP ; Clean up and exit on error  
 00DE 401 ;  
 51 44 A9 C0 00DE 402 UPDATE\_REC:  
 64 A9 B5 00E2 403 ADDL2 IRB\$L\_NRP OFF(R9),R1 ; make offset into addr of record  
 43 13 00E5 404 TSTW IRB\$W\_ROVADSZ(R9) ; any overhead?  
 50 AA 91 00E7 405 BEQL MOVREC ; nope  
 04 00EA 406 CMPB IFB\$B\_RFMORG(R10),- ; stream record?  
 3D 1E 00EB 407 #FAB\$C\_STM  
 00ED 408 BGEQU MOVREC ; branch if yes  
 00ED 409  
 00ED 410 ;  
 00ED 411 ; record is either var or vfc  
 00ED 412 ; write out 2 byte binary size field  
 00ED 413 ; (note: it is assumed we always have room for a size field in a block,  
 00ED 414 ; otherwise we would be positioned to the next block already)  
 00ED 415 ;  
 00ED 416  
 81 56 B0 00ED 417 MOVW R6,(R1)+ ; store size  
 00F0 418  
 00F0 419 ASSUME <FAB\$C\_VFC&1> EQ 1  
 00F0 420 ASSUME <FAB\$C\_VAR&1> EQ 0  
 00F0 421  
 36 50 AA E9 00F0 422 BLBC IFB\$B\_RFMORG(R10),MOVREC ; branch if var rfm  
 00F4 423  
 00F4 424 ; vfc format. store record header  
 00F4 425  
 00F4 426 ;  
 00F4 427  
 56 7E 55 7D 00F4 428 MOVQ R5,-(SP) ; save record addr and size  
 FE A1 5F AA 9A 00F7 429 MOVZBL IFB\$B\_FSZ(R10),R6 ; get header length  
 55 2C 56 A0 00FB 430 ADDW2 R6,-2(R1) ; increase record size  
 03 12 0103 431 MOVL RAB\$L\_RHB(R8),R5 ; get record address  
 55 51 D0 0105 432 BNEQ 10\$ ; branch if specified  
 00F4 433 MOVL R1,R5 ; just copy current header

D 15

```

0108 434
      0108 435 10$: IFNORD R6,(R5),ERRRHB,IRB$B_MODE(R9) ; (i.e., leaves it unchanged)
      30 010F 436 BSBW BLDREC
      008A 8E 7D 0112 437 MOVQ (SP)+,R5 ; move vfc header
      OD 50 E9 0115 438 BLBC R0,UPDERR_BR ; restore user buffer regs
      FEE5' 30 0118 439 BSBW RM$PROBEREAD ; get out on error
      07 50 E9 011B 440 BLBC R0,UPDERR_BR ; reprobe user buffer
      0A 11 011E 441 BRB MOVREC

      0120 442 ; handle errors
      0120 443 ;
      0120 444 ;
      0120 445
      0120 446 ERRRHB: RMSERR RHB ; bad record header buffer
      0125 447 UPDERR_BR:
      8E  D5 0125 448 TSTL (SP)+ ; clean stack
      FF20 31 0127 449 BRW UPDERR_RSTNRP ; exit update

      012A 450
      012A 451 ; now move the data record
      012A 452 ;
      012A 453 ;
      012A 454
      70  10 012A 455 MOVREC: BSBW BLDREC ; move rec to buffer
      012C 456 UPDERR_RSTNRP_1:
      03 50 E8 012C 457 BLBS R0,5$ ; get out on error
      FF18 31 012F 458 BRW UPDERR_RSTNRP

      0132 459
      0132 460 ; Now append DFT to stream format if necessary
      0132 461 ;
      0132 462 ;
      0132 463
      0132 464 ASSUME FAB$C STM GT FAB$C VFC
      0132 465 ASSUME <FAB$C STM+1> EQ FAB$C STMFLF
      0132 466 ASSUME <FAB$C STMFLF+1> EQ FAB$C STMCR

      00A1 CA 05 93 0132 468 5$: BITB #<IFB$M_BI_RECVR!IFB$M_PU_RECVR>, IFB$B_RECVRFLGS(R10)
      1C 12 0137 469 BNEQ 10$ ; skip if BI journaling
      55 50 AA 9A 0139 470 MOVZBL IFB$B_RFMORG(R10),R5 ; get format type
      55 04 C2 013D 471 SUBL2 #FAB$C STM,R5 ; normalize type
      13 1F 0140 472 BLSSU 10$ ; not stream format
      64 A9 B5 0142 473 TSTW IRB$W_ROVHDSZ(R9) ; anything to add?
      0E 13 0145 474 BEQL 10$ ; nope
      55 FEB4 CF45 DE 0147 475 MOVAL W^STM_FMT_DFT[R5],R5 ; point to DFT table
      56 85 9A 014D 476 MOVZBL (R5)+,R6 ; get length
      4A 10 0150 477 BSBW BLDREC ; append the DFT
      D7 50 E9 0152 478 BLBC R0,UPDERR_RSTNRP_1 ; quit on failure

      0155 479 10$:
      0155 480 ;
      0155 481 ; operation now complete. restore npa data and return rfa.
      0155 482 ;
      0155 483 ;
      74 AA 40 A9 D1 0155 484 CMPL IRB$L_NRP_VBN(R9),IFB$L_EBK(R10) ; new eof?
      OF 1E 015A 485 BGEQU CHKEOF ; branch if maybe
      40 A9 8E 7D 015C 486 UPDXIT: MOVQ (SP)+,IRB$L_NRP_VBN(R9) ; restore npa
      10 A8 48 A9 7D 0160 487 MOVQ IRB$L_RP_VBN(R9),RAB$W_RFA(R8)
      62 A9 B4 0165 488 CLRW IRB$W_CSIZ(R9) ; indicate no current rec.
      FE95' 31 0168 489 BRW RM$EX$UC ; exit with success
      016B 490

```

```

016B 491 :
016B 492 : check to see if this was a random put past current eof and if so
016B 493 : reset the eof pointer to correspond
016B 494 :
016B 495 :
016B 496 CHKEOF:
016B 497 :
016B 498 :
016B 499 : (note: assumes buff page aligned)
016B 500 :
016B 501 :
016B 502 ASSUME FAB$C_VFC GT FAB$C_VAR
016B 503 ASSUME FAB$C_STM GT FAB$C_VFC
016B 504 :
50 AA 91 016B 505 CMPB IFBSB_RFMORG(R10),- ; stream format?
04 016E 506 #FAB$C_STM
05 1E 016F 507 BGEQU 5$ ; don't round for stream
0171 508 :
0171 509 : BITW #^X1FF,R1 ; Is there anything in this buffer?
0171 510 : BEQL 30$ ; if not then we're in an empty buffer.
0171 511 :
51 51 D6 0171 512 INCL R1 ; round up offset
51 01 AA 0173 513 BICW2 #1,R1
51 FE00 8F AA 0176 514 5$: BICW2 #^XFEO0,R1 ; get offset within block
03 12 017B 515 BNEQ 10$ ; branch if not end of block
40 A9 D6 017D 516 INCL IRBSL_NRP_VBN(R9) ; bump npn
74 AA 40 A9 D1 0180 517 10$: CMPL IRBSL_NRP_VBN(R9),IFBSL_EBK(R10) ; past eof?
06 1A 0185 518 BGTRU 20$ ; branch if yes
5C AA 51 B1 0187 519 CMPW R1,IFBSW_FFB(R10) ; offset past eof offset?
CF 1B 018B 520 BLEQU UPDXIT ; branch if not
018D 521 :
74 AA 40 A9 D0 018D 522 20$: MOVL IRBSL_NRP_VBN(R9),IFBSL_EBK(R10) ; reset eof
5C AA 51 B0 0192 523 MOVW R1,IFBSW_FFB(R10)
0196 524 SSB #IFBSV_RW_ATTR,(R10) ; flag attr. rewrite needed
C0 11 019A 525 BRB UPDXIT
019C 526 :
019C 527 :30$: CMPL IRBSL_NRP_VBN(R9),IFBSL_EBK(R10) ; Past eof?
019C 528 : BLEQU UPDXIT ; No, don't update eof.
019C 529 : MOVL IRBSL_NRP_VBN(R9),IFBSL_EBK(R10) ; reset eof
019C 530 : CLRW IFBSW_FFB(R10) ; Already know that offset is zero.
019C 531 : SSB #IFBSV_RW_ATTR,(R10) ; flag attr. rewrite needed
019C 532 : BRB UPDXIT

```

019C 534 :++  
 019C 535 BLDREC: build record subroutine  
 019C 536  
 019C 537 this subroutine moves a record from the user record buffer  
 019C 538 to the rms i/o buffer, crossing block boundaries as needed.  
 019C 539  
 019C 540 Calling sequence:  
 019C 541  
 019C 542 bsbw bldrec  
 019C 543  
 019C 544 Input Parameters:  
 019C 545  
 019C 546 r11 impure area address  
 019C 547 r10 ifab address  
 019C 548 r9 irab address  
 019C 549 r8 rab address  
 019C 550 r7 end of block address + 1  
 019C 551 r6 # of bytes in record  
 019C 552 r5 address of record (source)  
 019C 553 r1 address in rms i/o buffer (destination)  
 019C 554  
 019C 555 Implicit Inputs:  
 019C 556  
 019C 557 the contents of the various structures,  
 019C 558 in particular, irb\$l\_curbdb.  
 019C 559  
 019C 560 Output Parameters:  
 019C 561  
 019C 562 r1 address of byte following the moved record  
 019C 563 in rms i/o buffer  
 019C 564 r0 status code  
 019C 565 r2-r6 destroyed  
 019C 566  
 019C 567 Implicit Outputs:  
 019C 568  
 019C 569 bdb\$b\_flg - marked dirty  
 019C 570 irb\$l\_curbdb - updated if block boundary crossed  
 019C 571  
 019C 572 irb\$l\_nrp\_vbn - updated if block boundary crossed  
 019C 573 irb\$w\_nrp\_off - updated if block boundary crossed  
 019C 574  
 019C 575 Completion Codes:  
 019C 576  
 019C 577 standard rms.  
 019C 578  
 019C 579 Side Effects:  
 019C 580  
 019C 581 if i/o stall occurs will have changed to  
 019C 582 running at ast level; reprobing any non-rab  
 019C 583 user address will be required.  
 019C 584 :--  
 019C 585  
 019C 586 BLDREC:  
 50 57 51 C3 019C 587 SUBL3 R1,R7,R0 : get # bytes left in buffer  
 56 50 D1 01A0 588 CMPL R0,R6 : < record size?  
 50 03 1B 01A3 589 BLEQU 20\$ : branch if so  
 50 56 D0 01A5 590 MOVL R6,R0 : no - just use buffer size

```

61 56 50 C2 01A8 591 20$:    SUBL2  R0,R6      ; adjust remaining count
61 65 50 28 01AB 592    MOVC3  R0,(R5),(R1)  ; move (partial) record to buffer
54 20 A9 00 01AF 593    MOVL   IRBSL CURBDB(R9),R4  ; get current bdb
0A A4 03 88 01B3 594    BISB2  #BDB$M_VAL!BDB$M_DRT,BDB$B FLGS(R4) ; say valid & dirty
56 D5 01B7 595    TSTL   R6      ; done?
16 13 01B9 596    BEQL   40$     ; branch if yes
53 51 D1 01B8 597    CMPL   R1,R3    ; source = destination?
18 13 01BE 598    BEQL   60$     ; branch if yes
51 DD 01C0 599    PUSHL  R1      ; save source addr
1A 10 01C2 600    BSBB   CHNGBF   ; move to next buffer
55 8ED0 01C4 601    POPL   R5      ; restore source addr
OD 50 E9 01C7 602    BLBC   R0,50$    ; get out on error
FE33 30 01CA 603    BSBW   RM$PROBEREAD  ; reprobe user buffer
CC 50 E8 01CD 604    BLBS   R0,BLDREC  ; and go again if no error
      05 01D0 605    RSB

      01D1 606
      01D1 607    ; move to buffer is complete
      01D1 609
      01D1 610
      01D1 611 40$:: CMPL   R7,R3    ; Have we exactly filled the buffer?
      01D1 612    BEQL   55$     ; If equal then we have, force it out.
      51 53 00 01D1 613    MOVL   R3,R1    ; next byte pointer to correct reg.
      01D4 614    RMSUC
      05 01D7 615 50$:: RSB

      01D8 616
      01D8 617    ; force the current buffer to be written out.
      01D8 618
      01D8 619
      01D8 620
      01D8 621 55$:: BSBB   CHNGBF   ; move to next buffer
      01D8 622    BLBC   R0,50$    ; get out on error
      01D8 623    BSBW   RM$PROBEREAD  ; reprobe user buffer
      01D8 624    RSB

      01D8 625
      01D8 626    ; since the source and destination pointers are equal, this is a
      01D8 627    ; copy of the existing vfc header. read the next buffer and simply
      01D8 628    ; bump the pointer in the block as the vfc header is definitely not
      01D8 629    ; longer than the new buffer.
      01D8 630
      01D8 631
      01D8 632
      51 04 10 01D8 633 60$:: BSBB   CHNGBF   ; read in next block buffer
      56 C0 01DA 634    ADDL2  R6,R1    ; bump buffer addr past rest
      01DD 635
      05 01DD 636    RSB
      01DE 637
      01DE 638    ; change buffer/block subroutine
      01DE 639
      01DE 640    ; calls rm$nxtblk1 subroutine with r3 set to read in the next block
      01DE 641    ; unless the block will be completely filled by the record, in which
      01DE 642    ; case no read is required.
      01DE 643    ; all other inputs and outputs same as for rm$nxtblk1
      01DE 644
      01DE 645
      01DE 646
      53 01 00 01DE 647 CHNGBF: MOVL #1,R3    ; flag no read required

```

48 AA 56 B1 01E1 648 CMPW R6,IFBSL\_DEVBUFSIZ(R10) ; will block be filled?  
15 1E 01E5 649 BGEQU CHNGBF1 ; branch if yes  
50 40 A9 01 C1 01E7 650 ADDL3 #1,IRBSL\_NRP VBN(R9),R0 ; compute next vbn  
74 AA 50 D1 01EC 651 CMPL R0,IFBSL\_EBKTR10) ; past eof?  
08 1F 01F0 652 BLSSU 10\$ ; branch if not (must read)  
08 1A 01F2 653 BGTRU CHNGBF1 ; branch if yes (no read)  
01F4 654  
01F4 655 : in the eof block - check for read required  
01F4 656 :  
01F4 657 :  
01F4 658 :  
5C AA 56 B1 01F4 659 CMPW R6,IFBSW\_FFB(R10) ; any bytes that won't be overwritten?  
02 1E 01F8 660 BGEQU CHNGBF1 ; branch if none (no read)  
53 D4 01FA 661 10\$: CLRL R3 ; flag read required  
01FC 662 CHNGBF1: BRW RM\$NXTBLK1 ; go read next block  
FE01' 31 01FC 663  
01FF 664  
01FF 665  
01FF 666 .END

\$\$PSECT EP  
 \$\$RMSTEST  
 \$\$RMS\_PBUGCHK  
 \$\$RMS\_TBUGCHK  
 \$\$RMS\_UMODE  
 BDB\$B\_FLGS  
 BDB\$M\_DRT  
 BDB\$M\_VAL  
 BLDREC  
 CHKEND  
 CHKEOF  
 CHNGBF  
 CHNGBF1  
 CR  
 DEV\$V\_RND  
 ERRCUR  
 ERRRHB  
 ERRRSZ  
 FAB\$C\_STM  
 FAB\$C\_STMCR  
 FAB\$C\_STMLF  
 FAB\$C\_VAR  
 FAB\$C\_VFC  
 GETBLK  
 IFBSB\_FSZ  
 IFBSB\_JNLFLG  
 IFBSB\_RECVRFLGS  
 IFBSB\_RFMOGR  
 IFBSL\_DEVBUFSIZ  
 IFBSL\_EBK  
 IFBSL\_PRIM\_DEV  
 IFBSM\_BI\_RECVR  
 IFBSM\_RU\_RECVR  
 IFBSV\_BI  
 IFBSV\_DAP  
 IFBSV\_RW\_ATTR  
 IFBSW\_FFB  
 IRBSB\_MBC  
 IRBSB\_MODE  
 IRBSL\_CURBDB  
 IRBSL\_NRP\_OFF  
 IRBSL\_NRP\_VBN  
 IRBSL\_RP\_VBN  
 IRBSV\_FIND LAST  
 IRBSV\_UPDATE  
 IRBSW\_CSIZ  
 IRBSW\_NRP\_OFF  
 IRBSW\_ROVADSZ  
 IRBSW\_RP\_OFF  
 LF  
 MOVREC  
 NOFIT  
 NOREAD  
 NOREAD1  
 NTUPD  
 PIO\$A\_TRACE  
 RAB\$L\_RHB

= 00000000 RAB\$W\_RFA  
 = 0000001A READ\_FIRST  
 = 00000010 RJRS\_UPDATE  
 = 00000008 RMSE\_XRMS  
 = 00000004 RMSE\_XSUC  
 = 0000000A RMSGETBLKNRP  
 = 00000002 RMSNXTBLK1  
 = 00000001 RMSPROBEREAD  
 0000019C R 01 RMSPUTSETUP1  
 0000006A R 01 RMSPUT\_UNIT\_REC  
 0000016B R 01 RMSSEQJNL  
 000001DE R 01 RMSUPDATE1  
 000001FC R 01 RMSUPDATE\_ALT  
 = 0000000D RMSS\_CUR  
 = 0000001C RMSS\_IOP  
 00000043 R 01 RMSS\_RHB  
 00000120 R 01 RMSS\_RSZ  
 0000003C R 01 STM\_FMT\_DFT  
 = 00000004 TPT\$L\_UPDATE1  
 = 00000006 UPDATE  
 = 00000005 UPDATE\_REC  
 = 00000002 UPDERR  
 = 00000003 UPDERR\_BR  
 000000AC R 01 UPDERR\_RSTNRP  
 = 0000005F UPDERR\_RSTNRP\_1  
 = 000000A0 UPDXIT  
 = 000000A1  
 = 00000050  
 = 00000048  
 = 00000074  
 = 00000000  
 = 00000004  
 = 00000001  
 = 00000002  
 = 0000003E  
 = 00000034  
 = 0000005C  
 = 00000055  
 = 0000000A  
 = 00000020  
 = 00000044  
 = 00000040  
 = 00000048  
 = 00000025  
 = 00000033  
 = 00000062  
 = 00000044  
 = 00000064  
 = 0000004C  
 = 0000000A  
 0000012A R 01  
 00000061 R 01  
 0000006E R 01  
 00000074 R 01  
 0000005A R 01  
 \*\*\*\*\* X 01  
 = 0000002C

= 00000010  
 00000066 R 01  
 = 0000001C \*\*\*\*\* X 01  
 0000000C RG 01  
 00000079 RG 01  
 = 000184B4  
 = 00018574  
 = 0001866C  
 = 000186A4  
 00000000 R 01  
 \*\*\*\*\* X 01  
 00000087 R 01  
 000000DE R 01  
 0000004E R 01  
 00000125 R 01  
 0000004A R 01  
 0000012C R 01  
 0000015C R 01

```
+-----+
! Psect synopsis !
+-----+
```

PSECT name	Allocation	PSECT No.	Attributes	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE
. ABS .	00000000 ( 0.)	00 ( 0.)	NOPIC USR	CON	ABS	GBL	NOSHR	EXE	RD	NOWRT	NOVEC	BYTE
RM\$RMS1	000001FF ( 511.)	01 ( 1.)	PIC USR	CON	REL	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE
\$ABSS	00000000 ( 0.)	02 ( 2.)	NOPIC USR	CON	ABS	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE

```
+-----+
! Performance indicators !
+-----+
```

Phase	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.10	00:00:01.32
Command processing	123	00:00:00.75	00:00:06.18
Pass 1	350	00:00:11.46	00:00:25.73
Symbol table sort	0	00:00:01.53	00:00:02.62
Pass 2	121	00:00:02.62	00:00:06.99
Symbol table output	11	00:00:00.10	00:00:00.54
Psect synopsis output	2	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	644	00:00:16.60	00:00:43.41

The working set limit was 1500 pages.

65733 bytes (129 pages) of virtual memory were used to buffer the intermediate code.

There were 70 pages of symbol table space allocated to hold 1226 non-local and 16 local symbols.

666 source lines were read in Pass 1, producing 14 object records in Pass 2.

25 pages of virtual memory were used to define 24 macros.

```
+-----+
! Macro library statistics !
+-----+
```

Macro library name	Macros defined
\$255\$DUA28:[RMS.OBJ]RMS.MLB;1	14
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	1
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	5
TOTALS (all libraries)	20

1336 GETS were required to define 20 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LI\$S:RM1UPDATE/0BJ=0BJ\$:RM1UPDATE MSRC\$:RM1UPDATE/UPDATE=(ENH\$:RM1UPDATE)+EXECML\$/LIB+LIB\$:RMS/LIB

0322 AH-BT13A-SE  
VAX/VMS V4.0

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RM1PUTREC  
LIS

RM1PUTSET  
LIS

RM1RELBLK  
LIS

RM1SEQXFR  
LIS

RM1UPDATE  
LIS

RM1NXTBLK  
LIS

RM1PUTBLD  
LIS

RM1PUT  
LIS

RM2CONN  
LIS

RM1OPEN  
LIS

RM1WTLIST  
LIS

RM1STMEMT  
LIS